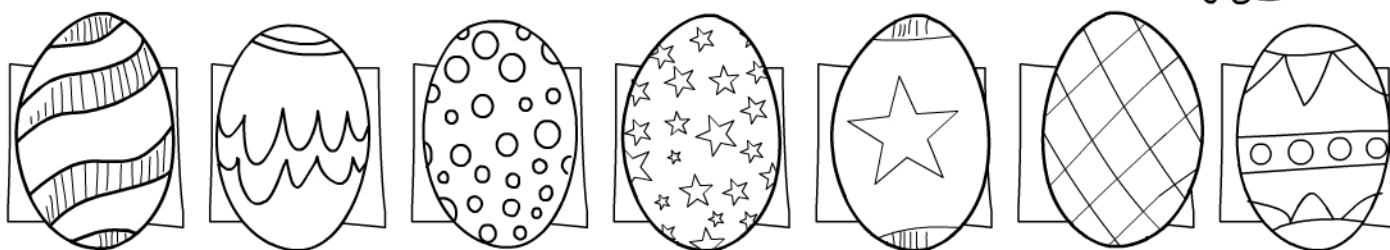
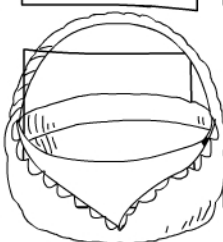


Pokoloruj pola według kodu i odnajdź pisanekę,
która trafi do koszyka. Wyznacz i zakoduj
własną trasę (do innej pisaneki).





7



↑ 3

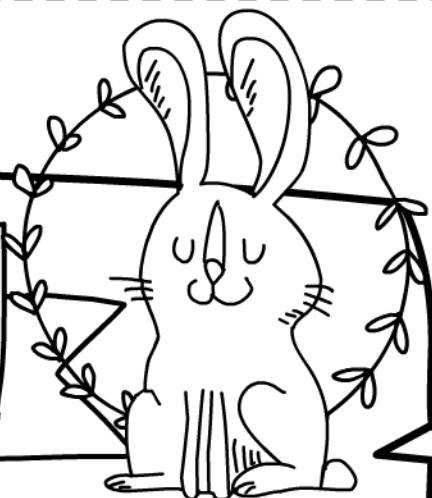
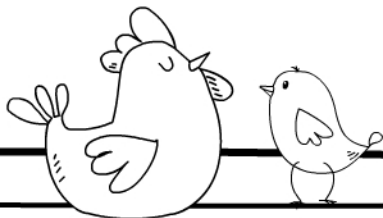
→ 4

↑ 1

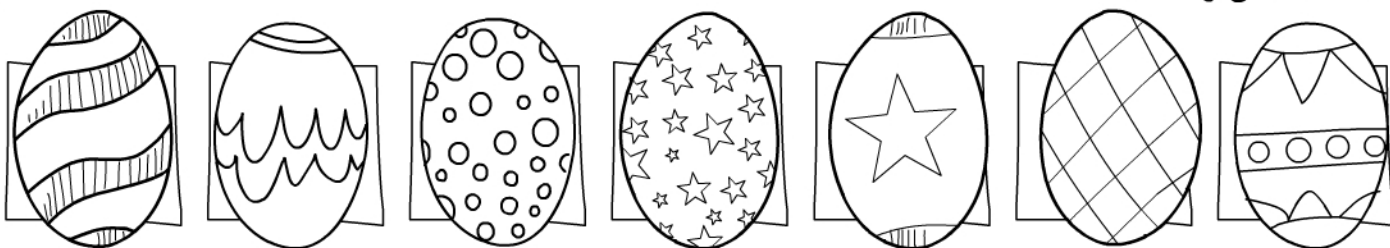
← 2

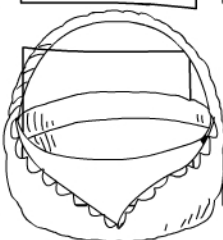
↑ 2





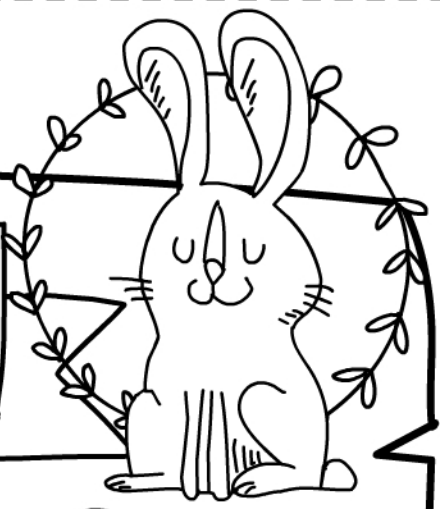
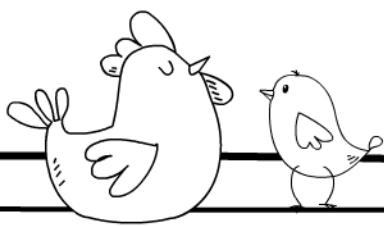
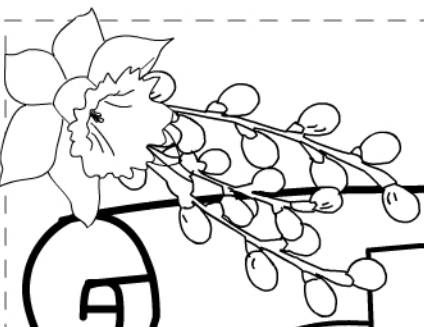
Pokoloruj pola według kodu i odnajdź pisanek, która trafi do koszyka. Wyznacz i zakoduj własną trasę (do innej pisanki).





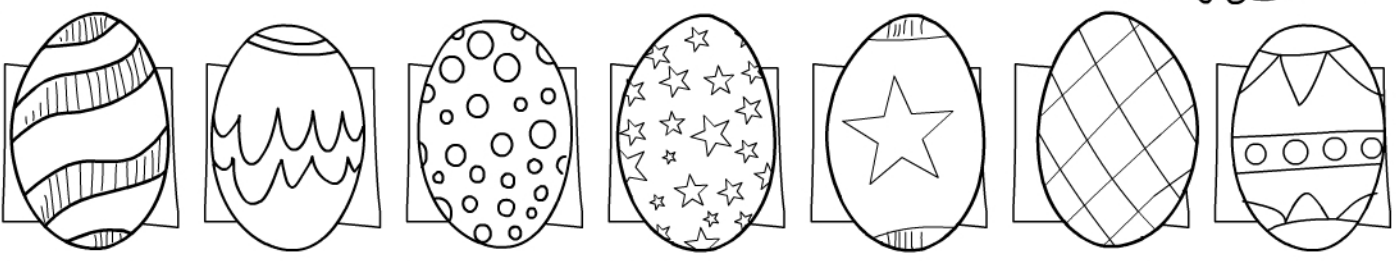
← 2 ↑ 3 → 2 → 2 ↑ 3

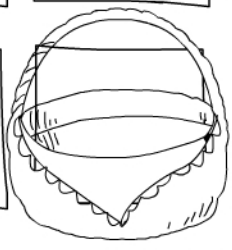




7

Wyznacz i zakoduj własną
trasę od koszyczka do wybranej
pisanki.





7

